
Title: Discourse I-II

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An Introduction

I, Isk, A Magincian, a Regent, once part of the Moonglow Town Council, having lived through many things and engaged in great politics write to you concerning a matter that is necessary for your reading; that being the running of town councils. I have separated this book into two discourses the first concerning citizens and the second concerning militias. Surely you will find it enlightening.

Discourse I-II
[On the Subject of Town Councils]
I. On How a Constant Presence Within a Town Brings About a Larger Citizen Class

Many are of opinion concerning the subject of whether or not a constant presence in terms of member visibility is necessary when it comes to town councils. The goal of any town council is to incorporate as many elements of a city into itself as possible as to make it a permanent fixture in the life of the city. No other town council has done this better than the Moonglow Town Council, a council which when measured by Lord British

time, has has been in
existence for over a
decade.

When Moonglow remained
an active presence within
its city's fence many in
the realm would venture
to the island of honesty
in order to see the
council and gain an
understanding of what it
was about. It is with this
that the citizen ranks
swelled and daily life
became more in tune with
the true machinery of a
city. When a town council
sets its success on the
backs of ordinary citizens
innovation and events
become the backbone of
the city. Festivals,
parades, contests and a
busy tavern were the
hallmarks of Moonglow's
success all of which
resulted in greater
numbers of recruits. The
same can be said for the
Trinsic Council of Honor
which had only citizens to
call upon and brought to
the realm great dancing
balls and bazaars. These
events gave citizens a
constant point of
involvement and
continuously increased
recruitment as who would
not wish to be part of a
town so active?

II. On How War is the Ultimate Cause of any Town Council's Decline

It is a necessary fact
that all town councils
must rely upon a strong
militia to defend their
borders and secure the
safety of their citizens.
When a town is attacked
it can count on both its
militia and citizens to
defend as the citizens
often have more to lose

they could easily be persuaded to take up arms in defense of their homes. It is an entirely different matter when it comes to declaring war for the purpose of fighting on foreign soil.

I invoke the example of the Moonglow Town Council. When the Moonglow Town Council began an aggressive policy towards the Protectorate the priority of the city changed from enhancing and supporting the citizens to enhancing and supporting the militia. Taverns became less frequented as did the Zoo, peaceful politicians were displaced or disappeared for generals gained a greater voice. The city thus entered a static period by which everyone waited for the first battle with the Protectorate. Wise Adrien as an enemy of the Moonglow Town Council saw this and stretched out any possible engagement. This resulted in a decline of citizen presence as most began to rely on things read on paper over things gleamed by talking to others while others who would usually bake or enjoy a cool Moonglow night would instead be made to train having joined the militia. Thus when the first battle came and having met success and being presented with the notion that there would be more battles to come the militia remained the main drive of the town council and since soldiers are praised for battle above all else the decline in active city presence fell

dramatically since (as is the case in all town councils) those in the militia felt they were needed only in a fight and those citizens not part of the militia felt that their city's success can simply be obtained through fighting. And so the state of Moonglow remains today in worse shape than it did before it entered into hostilities.